



**ARTS & CULTURE ADVISORY COMMITTEE
MEETING MINUTES**

Thursday, December 3, 2020
1:00 pm

Present: L. Finn, Chair
J. Grummett, Member
P. Campbell, Member
R. Baird, Member
B. Hukezalie, Member

Regrets: D. Bloxom, Member,
S. Finamore, Member/Councilor
L. Cyr, Member/Councilor
D. Marchisella, Ex Officio/Mayor

Resources: D. Gagnon, CAO City of Elliot Lake
Amelia D'Amato, Nuclear and Mining Museum Interim Curator

Others Present: Tom Turner, Councilor

2. DECLARATION OF CONFLICT OF INTEREST

3. MINUTES OF THE PREVIOUS MEETINGS

1. ROLL CALL

The meeting was called to order by the Chair at 1:02 pm.

3. MINUTES OF THE PREVIOUS MEETINGS

3.1 Minutes of November 5, 2020

Res#: 8/20

Moved By: J. Grummett

Seconded By: B. Hukezalie

THAT the minutes of the November, 5, 2020 meeting of the Arts and Culture Advisory Committee be approved as presented.

Carried

4. PUBLIC PRESENTATION

5. INTRODUCTION AND CONSIDERATION OF CORPORATE REPORTS

6. PRESENTATION OF COMMITTEE REPORTS

6.1 Report from the Arts and Culture Advisory Committee Chair

Re: Downtown Art Proposal

Res#: 9/20

Moved By: J. Grummett

Seconded By: B. Hukezalie

THAT the report from the Arts and Culture Advisory Committee Chair be received;

AND THAT the matter be directed to staff.

Carried

7. OUTSIDE BOARD AND COMMITTEE REPORTING

8. UNFINISHED BUSINESS

8.1 Report from the Arts and Culture Advisory Committee Chair

Re: The Downtown Art Project Downtown Banners

Res#: 10/20

Moved By: R. Baird, Member

Seconded By: B. Hukezalie

THAT the Arts and Culture Advisory Committee receive the Downtown Art Project report and;

AND THAT the matter be directed to staff.

Carried

9. PETITIONS

10. CORRESPONDENCE

11. NOTICES OF MOTION

12. ADDENDUM

13. PUBLIC QUESTION PERIOD

14. CLOSED SESSION

15. SCHEDULING OF NEXT MEETING

The next scheduled Arts & Culture Advisory Committee meeting is January 7th, 2020.

16. ADJOURNMENT

Res#: 11/20

Moved By: J. Grummett

Seconded By: R. Baird, Member

That the meeting be adjourned at the hour of 1:35 pm.

Carried